

Chapter 14: Web Services

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Chapter 14 Objectives

- **What a Remote Procedure Call (RPC) is, and what RPC protocols exist currently**
- **Why Web services can provide more flexibility than previous RPC protocols**
- **How XML-RPC works**
- **Why most Web services implementations should use HTTP as a transport protocol, and how HTTP works under the hood**
- **How the specifications that surround Web services fit together**

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What Is an RPC?

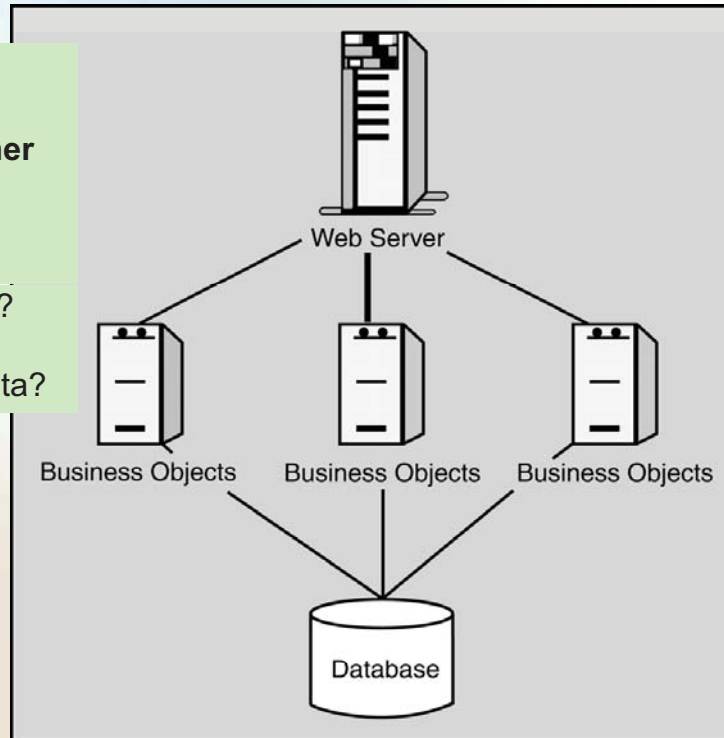
A program on a computer calls procedure on another machine.

You have to know:

Where does it reside?

Code parameters?

Handling of return data?



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RPC Protocols

- **Distributed Component Object Model (DCOM)**
 - Microsoft
- **Common Object Request Broker Architecture (CORBA) & Internet Inter-ORB Protocol (IIOP)**
 - Object Management Group (OMG)
- **Remote Method Invocation**
 - Java

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The New RPC Protocol – Web Services

- A software system identified by a **URI**, whose **public interfaces and bindings** are defined and described using **XML**. Its definition can be discovered by other software systems. These systems may then interact with the Web service in a manner prescribed by its definition, using **XML based messages** conveyed by **Internet protocols** (W3C Web Services Architecture Requirements Working Group Notes, <http://www.w3.org/TR/2004/NOTE-wsa-reqs-20040211/>)
- A software system designed to support **interoperable machine-to-machine** interaction over a **network** (W3C Web Services Architecture Working Group Notes, <http://www.w3.org/TR/2004/NOTE-ws-arch-20040211/>)
- A service that accepts a request and returns data or carries out processing task over the Internet (our textbook)

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Web Services

- **Three approaches**
 - **XML-RPC**
 - **RESTful**
 - **SOAP-Based**

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XML-RPC

- **XML-RPC**
 - **Simple**
 - **Specifies**
 - Procedure to call
 - Parameters to pass
 - **Calls remote procedure**
 - XML requests
 - XML responses

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Example: Internet Topic Exchange

- **The Target API**
 - **Three methods:**

```
struct topicExchange.getChannels()  
// return a list of existing channels
```

```
struct topicExchange.ping(string topicName, struct details)  
// add a new entry to a particular topic
```

```
struct topicExchange.getChannelInfo(string topicName)  
// retrieve information on a specific channel
```

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XML-RPC Request

- **Simple request**

```
<methodCall>  
  <methodName>topicExchange.getChannels</methodName>  
</methodCall>
```

- **Parameter passing**

```
<methodCall>  
  <methodName>topicExchange.getChannelInfo</methodName>  
  <params>  
    <param>  
      <value><string>books</string></value>  
    </param>  
  </params>  
</methodCall>
```

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XML-RPC Request

- **Using *struct*, a group of named values passed**

```
<methodCall>  
  <methodName>topicExchange.ping</methodName>  
  <params>  
    <param>  
      <value><string>books</string></value>  
    </param>  
    <param>  
      <value>  
        <struct>  
          <member><name>...</name><value>...</value>  
        </member>  
      </struct>  
    </value>  
  </param>  
</params>  
</methodCall>
```

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The Network Transport

- HTTP 
- Why HTTP for Web Services?
 - Widely Implemented
 - Request/Response
 - Firewall-Ready
 - Security (SSL) 
- Using HTTP for XML-RPC
 - HTTP method: POST
 - Message body: XML-RPC request

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Taking a REST

Representational State Transfer

- Introduced by Roy Fielding
- URI + XML + HTTP
- Not really a specification
- Is an architecture style
- Many who think they are using Web Services are really using REST

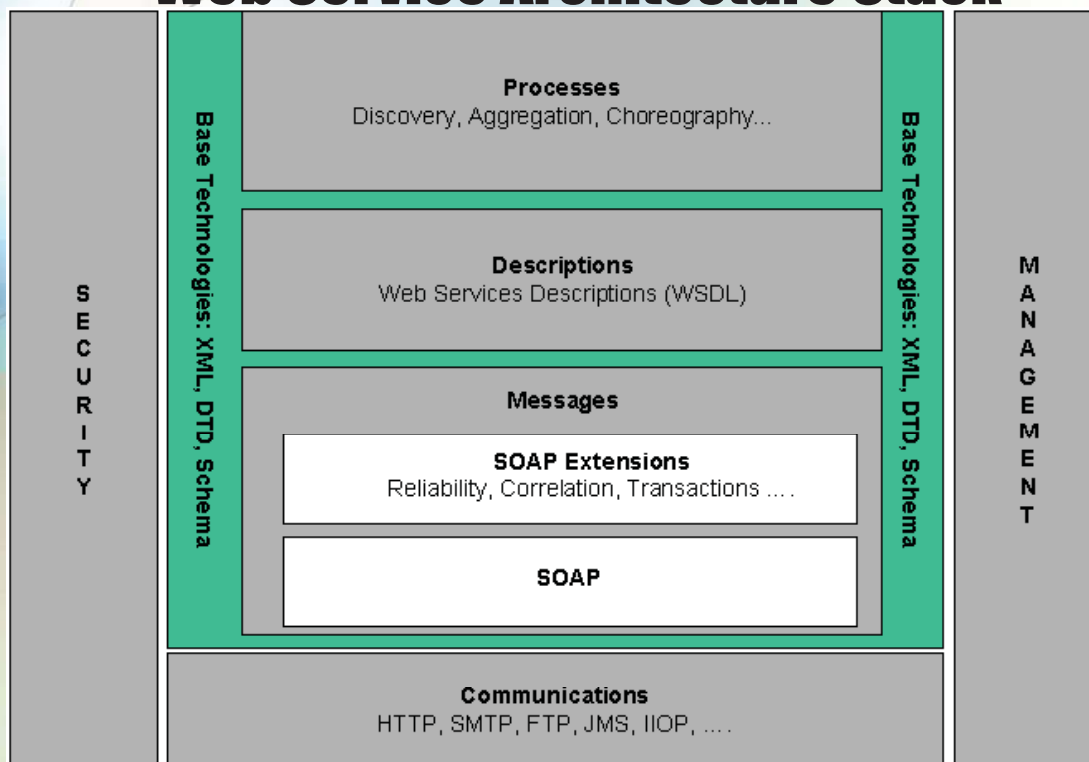
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Using the REST Interface to Access eXist

- HTTP GET method
 - View /db collection: <http://localhost:8080/exist/rest/db/>
 - View /db/blog collection: <http://localhost:8080/exist/rest/db/blog>
 - View /db/blog/blogItem1.xml: <http://localhost:8080/exist/rest/db/blog/blogItem1.xml>
 - Execute XQuery “//a”:
http://localhost:8080/exist/rest/db/blog/?_query=//a
 - Transform the result of “//a” using /db/xslt/rest-query-results.xsl:
http://localhost:8080/exist/rest/db/blog/?_query=//a&_xsl=/db/xslt/rest-query-results.xsl
- Other HTTP methods (requests)
 - POST, PUT, DELETE

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Web Service Architecture Stack



(W3C Web Services Architecture <http://www.w3.org/TR/2004/NOTE-ws-arch-20040211/>)

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SOAP

Simple Object Access Protocol or just SOAP

- Provides a simple and lightweight mechanism for exchanging structured and typed information between peers in a decentralized, distributed environment using XML
- Three parts
 - Envelope
 - Encoding rules
 - RPC representation

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SOAP

- **SOAP envelope construct**
 - Defines overall framework for expressing
 - what is in a message
 - who should deal with it
 - whether it is optional or mandatory
- **SOAP encoding rules**
 - Defines serialization mechanism that can be used to exchange instances of application-defined datatypes
- **The SOAP RPC representation**
 - Defines convention that can be used to represent remote procedure calls and responses

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SOAP

SOAP Envelope

```
<?xml version="1.0" encoding="UTF-8"?>
<SOAP:Envelope xmlns:SOAP="http://www.w3.org/2003/05/soap-envelope">
  <SOAP:Header></SOAP:Header>
  <SOAP:Body>
    <totals xmlns="http://www.wiley.com/SOAP/accounting">
      <dept id="2332">
        <gross>433229.03</gross>
        <net>23272.39</net>
      </dept>
      <dept id="4001">
        <gross>993882.98</gross>
        <net>388209.27</net>
      </dept>
    </totals>
  </SOAP:Body>
</SOAP:Envelope>
```

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WSDL

Web Services Description Language

- Provides a model and an XML format for describing Web services
- Describes a Web service in two fundamental stages
 - Abstract
 - Concrete

(<http://www.w3.org/TR/2007/REC-wsdl20-20070626/>)

Toolkits are available from:

<http://www-128.ibm.com/developerworks/views/webservices/downloads.jsp>

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WSDL

- **At an abstract level**
 - WSDL 2.0 describes a Web service in terms of messages it sends and receives
 - Messages are described independent of a specific wire format using a type system, typically XML Schema
- **At a concrete level**
 - *Binding* specifies transport and wire format details for one or more interfaces
 - *Endpoint* associates a network address with a binding
 - *Service* groups together endpoints that implement a common interface.

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UDDI

Universal Discovery, Description, and Integration

- Defines a standard method for publishing and discovering the network-based software components of a service-oriented architecture (SOA)
- OASIS (Organization for the Advancement of Structured Information Standards) approved standard
- Global UDDI Registry

<http://www.uddi.xml.org>

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Working Together

Service Oriented Architecture



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Surrounding Specifications

- **Interoperability**
 - Web Services Interoperability Organization (WS-I) (www.ws-i.org)
 - Define “profiles” for web services and provide testing tools
- **Coordination**
 - WS-Choreography (www.w3.org/2002/ws/chor)
- **Security**
 - XML Encryption, XML Signature
 - Identity recognition
 - Reliable messaging
 - Overall security policy

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